

Clustering Techniques

Berlin Chen 2005

References:

1. *Introduction to Machine Learning* , Chapter 7
2. *Modern Information Retrieval*, Chapters 5, 7
3. *Foundations of Statistical Natural Language Processing*, Chapter 14
4. "A Gentle Tutorial of the EM Algorithm and its Application to Parameter Estimation for Gaussian Mixture and Hidden Markov Models," Jeff A. Bilmes, U.C. Berkeley TR-97-021

Clustering

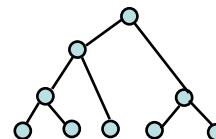
- Place similar objects in the same group and assign dissimilar objects to different groups
 - **Word clustering**
 - Neighbor overlap: words occur with the similar left and right neighbors (such as *in* and *on*)
 - **Document clustering**
 - Documents with the similar topics or concepts are put together
- But clustering cannot give a comprehensive description of the object
 - How to label objects shown on the visual display
- Regarded as a kind of semiparametric learning approach
 - Allow a mixture of distributions to be used for estimating the input samples (a parametric model for each group of samples)

Clustering vs. Classification

- Classification is **supervised** and requires a set of labeled training instances for each group (class)
- Clustering is **unsupervised** and learns without a teacher to provide the labeling information of the training data set
 - Also called automatic or unsupervised classification

Types of Clustering Algorithms

- Two types of structures produced by clustering algorithms
 - Flat or non-hierarchical clustering
 - Hierarchical clustering
- **Flat clustering**
 - Simply consisting of a certain number of clusters and the relation between clusters is often undetermined
 - **Measure:** construction error minimization or probabilistic optimization
- **Hierarchical clustering**
 - A hierarchy with usual interpretation that each node stands for a subclass of its mother's node
 - The leaves of the tree are the single objects
 - Each node represents the cluster that contains all the objects of its descendants
 - **Measure:** similarities of instances



Hard Assignment vs. Soft Assignment

- Another important distinction between clustering algorithms is whether they perform soft or hard assignment
- **Hard Assignment**
 - Each object is assigned to one and only one cluster
- **Soft Assignment (probabilistic approach)**
 - Each object may be assigned to multiple clusters
 - An object x_i has a probability distribution $P(\cdot | x_i)$ over clusters c_j where $P(x_i | c_j)$ is the probability that x_i is a member of c_j
 - Is somewhat more appropriate in many tasks such as NLP, IR, ...

Hard Assignment vs. Soft Assignment (cont.)

- Hierarchical clustering usually adopts hard assignment
- While in flat clustering both types of assignments are common

Summarized Attributes of Clustering Algorithms

- Hierarchical Clustering
 - Preferable for detailed data analysis
 - Provide more information than flat clustering
 - No single best algorithm (each of the algorithms only optimal for some applications)
 - Less efficient than flat clustering (minimally have to compute $n \times n$ matrix of similarity coefficients)

Summarized Attributes of Clustering Algorithms (cont.)

- Flat Clustering
 - Preferable if efficiency is a consideration or data sets are very large
 - K-means is the conceptually method and should probably be used on a new data because its results are often sufficient
 - K-means assumes a simple Euclidean representation space, and so cannot be used for many data sets, e.g., nominal data like colors (or samples with features of different scales)
 - The EM algorithm is the most choice. It can accommodate definition of clusters and allocation of objects based on complex probabilistic models
 - Its extensions can be used to handle topological/hierarchical orders of samples
 - Probabilistic Latent Semantic Analysis (PLSA), Topic Mixture Model (TMM), etc.

Hierarchical Clustering

Hierarchical Clustering

- Can be in either bottom-up or top-down manners
 - **Bottom-up (agglomerative)** 凝集的
 - Start with individual objects and grouping the most similar ones
 - E.g., with the minimum distance apart
 - The procedure terminates when one cluster containing all objects has been formed
 - **Top-down (divisive)** 分裂的
 - Start with all objects in a group and divide them into groups so as to maximize **within-group** similarity

$$sim(x, y) = \frac{1}{1 + d(x, y)}$$

distance measures will
be discussed later on

Hierarchical Agglomerative Clustering (**HAC**)

- A bottom-up approach
- Assume a similarity measure for determining the similarity of two objects
- Start with all objects in a separate cluster and then repeatedly joins the two clusters that have the most similarity until there is one only cluster survived
- The history of merging/clustering forms a **binary tree** or hierarchy

HAC (cont.)

- Algorithm

```
1 Given: a set  $\mathcal{X} = \{x_1, \dots, x_n\}$  of objects
2           a function sim:  $\mathcal{P}(\mathcal{X}) \times \mathcal{P}(\mathcal{X}) \rightarrow \mathbb{R}$ 
3 for  $i := 1$  to  $n$  do           Initialization (for tree leaves):
4      $c_i := \{x_i\}$  end           Each object is a cluster
5  $C := \{c_1, \dots, c_n\}$ 
6  $j := n + 1$ 
7 while  $|C| > 1$    cluster number
8      $(c_{n_1}, c_{n_2}) := \arg \max_{(c_u, c_v) \in C \times C} \text{sim}(c_u, c_v)$ 
9      $c_j = c_{n_1} \cup c_{n_2}$    merged as a new cluster
10     $C := C \setminus \{c_{n_1}, c_{n_2}\} \cup \{c_j\}$    The original two clusters
11     $j := j + 1$            are removed
```

Figure 14.2 Bottom-up hierarchical clustering.

Distance Metrics

- Euclidian Distance (L_2 norm)

$$L_2(\vec{x}, \vec{y}) = \sum_{i=1}^m (x_i - y_i)^2$$

– Make sure that all attributes/dimensions have the same scale (or the same variance)

- L_1 Norm (City-block distance)

$$L_1(\vec{x}, \vec{y}) = \sum_{i=1}^m |x_i - y_i|$$

- Cosine Similarity (transform to a distance by subtracting from 1)

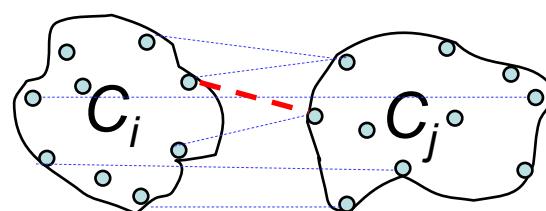
$$1 - \frac{\vec{x} \cdot \vec{y}}{|\vec{x}| \cdot |\vec{y}|}$$

ranged between 0 and 1

Measures of Cluster Similarity

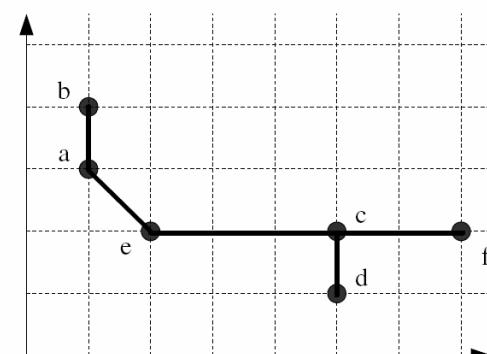
- Especially for the bottom-up approaches
- **Single-link clustering**
 - The similarity between two clusters is the similarity of the two closest objects in the clusters
 - Search over all pairs of objects that are from the two different clusters and select the pair with the greatest similarity
 - Elongated clusters are achieved

$$sim(c_i, c_j) = \max_{\vec{x} \in c_i, \vec{y} \in c_j} sim(\vec{x}, \vec{y})$$



greatest similarity

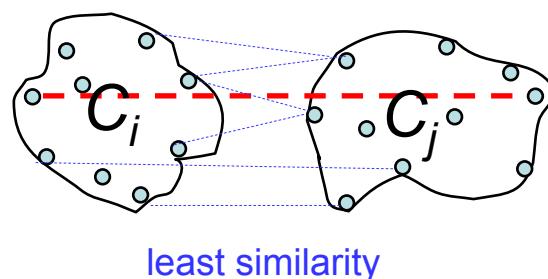
cf. the minimal spanning tree



Measures of Cluster Similarity (cont.)

- **Complete-link clustering**
 - The similarity between two clusters is the similarity of their two most dissimilar members
 - Sphere-shaped clusters are achieved
 - Preferable for most IR and NLP applications

$$sim(c_i, c_j) = \min_{\vec{x} \in c_i, \vec{y} \in c_j} sim(\vec{x}, \vec{y})$$



Measures of Cluster Similarity (cont.)

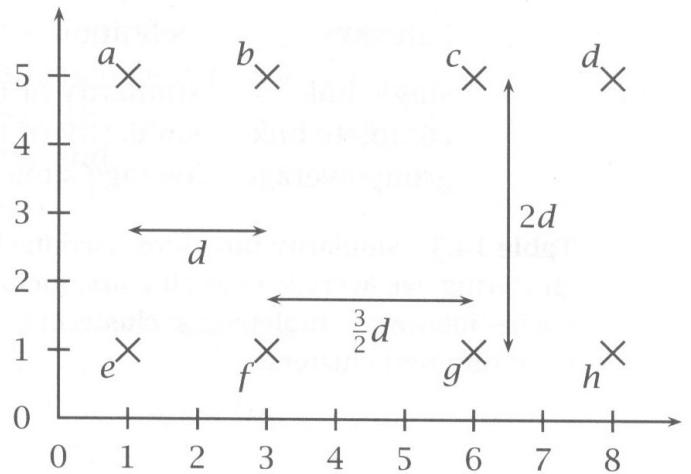


Figure 14.4 A cloud of points in a plane.

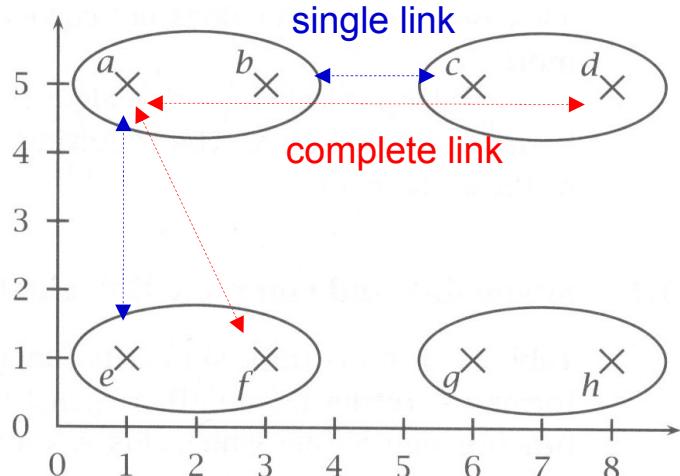


Figure 14.5 Intermediate clustering of the points in figure 14.4.

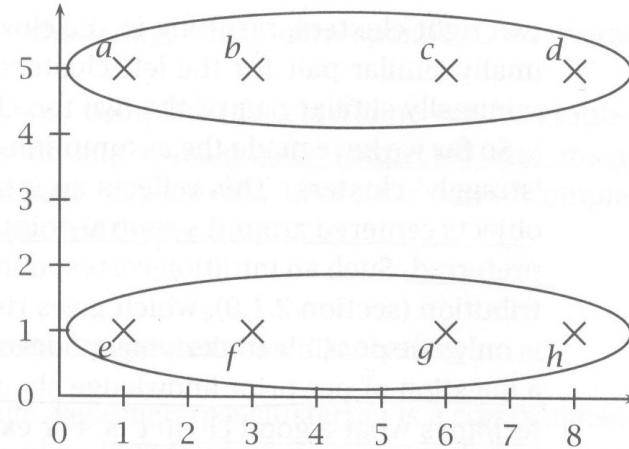


Figure 14.6 Single-link clustering of the points in figure 14.4.

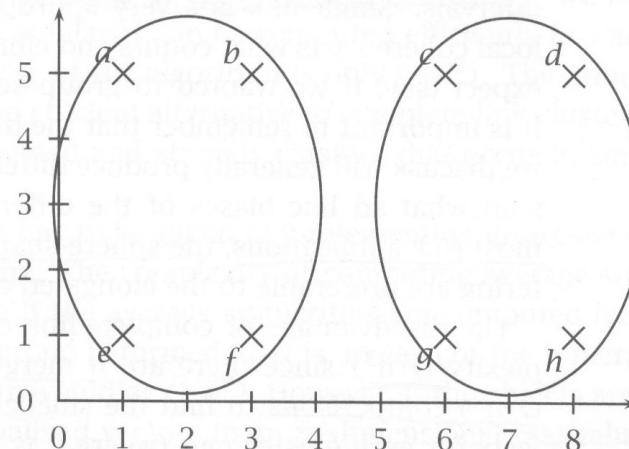


Figure 14.7 Complete-link clustering of the points in figure 14.4.

Measures of Cluster Similarity (cont.)

- **Group-average** agglomerative clustering
 - A compromise between single-link and complete-link clustering
 - The similarity between two clusters is the average similarity between members
 - If the objects are represented as length-normalized vectors and the similarity measure is the cosine
 - There exists an fast algorithm for computing the average similarity

$$\text{sim} (\vec{x}, \vec{y}) = \cos (\vec{x}, \vec{y}) = \frac{\vec{x} \cdot \vec{y}}{\|\vec{x}\| \|\vec{y}\|} = \vec{x} \cdot \vec{y}$$

length-normalized vectors

Measures of Cluster Similarity (cont.)

- **Group-average** agglomerative clustering (cont.)

- The average similarity SIM between vectors in a cluster c_j is defined as

$$SIM(c_j) = \frac{1}{|c_j|(|c_j|-1)} \sum_{\vec{x} \in c_j} \sum_{\substack{\vec{y} \in c_j \\ \vec{y} \neq \vec{x}}} sim(\vec{x}, \vec{y}) = \frac{1}{|c_j|(|c_j|-1)} \sum_{\vec{x} \in c_j} \sum_{\substack{\vec{y} \in c_j \\ \vec{y} \neq \vec{x}}} \vec{x} \cdot \vec{y}$$

- The sum of members in a cluster c_j : $\vec{s}(c_j) = \sum_{\vec{x} \in c_j} \vec{x}$

- Express $SIM(c_j)$ in terms of $\vec{s}(c_j)$

$$\vec{s}(c_j) \cdot \vec{s}(c_j) = \sum_{\vec{x} \in c_j} \vec{x} \cdot \vec{s}(c_j) = \sum_{\vec{x} \in c_j} \sum_{\vec{y} \in c_j} \vec{x} \cdot \vec{y} \quad \text{length-normalized vector}$$

$$= |c_j|(|c_j|-1)SIM(c_j) + \sum_{\vec{x} \in c_j} \vec{x} \cdot \vec{x} \quad = 1$$

$$= |c_j|(|c_j|-1)SIM(c_j) + |c_j|$$

$$\therefore SIM(c_j) = \frac{\vec{s}(c_j) \cdot \vec{s}(c_j) - |c_j|}{|c_j|(|c_j|-1)}$$

Measures of Cluster Similarity (cont.)

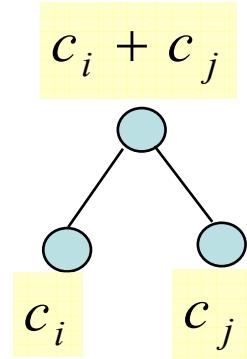
- **Group-average** agglomerative clustering (cont.)

-As merging two clusters c_i and c_j , the cluster sum vectors $\vec{s}(c_i)$ and $\vec{s}(c_j)$ are known in advance

$$\Rightarrow \vec{s}(c_{New}) = \vec{s}(c_i) + \vec{s}(c_j), \quad |c_{New}| = |c_i| + |c_j|$$

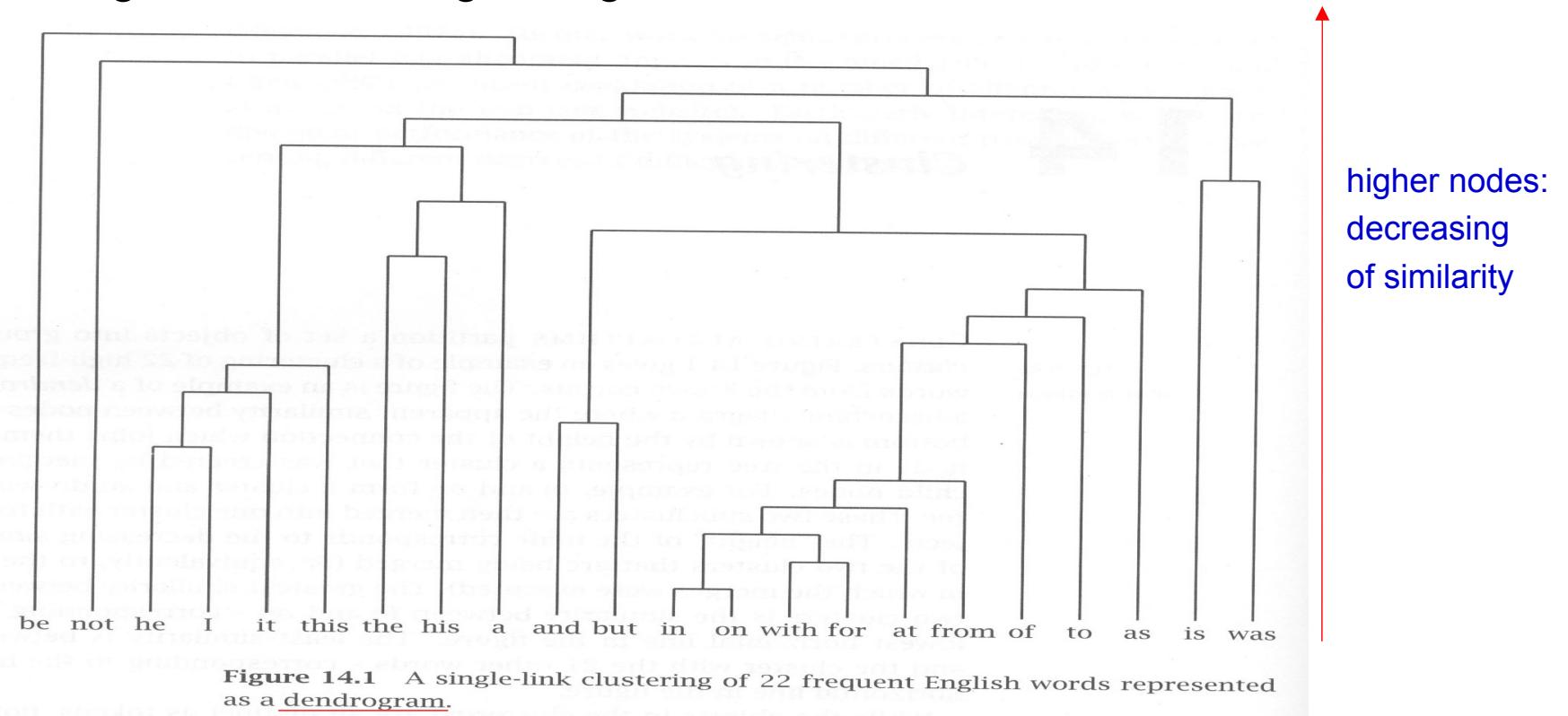
- The average similarity for their union will be

$$SIM(c_i \cup c_j) = \frac{(\vec{s}(c_i) + \vec{s}(c_j)) \cdot (\vec{s}(c_i) + \vec{s}(c_j)) - (|c_i| + |c_j|)}{(|c_i| + |c_j|)(|c_i| + |c_j| - 1)}$$



Example: Word Clustering

- Words (objects) are described and clustered using a set of features and values
 - E.g., the left and right neighbors of tokens of words



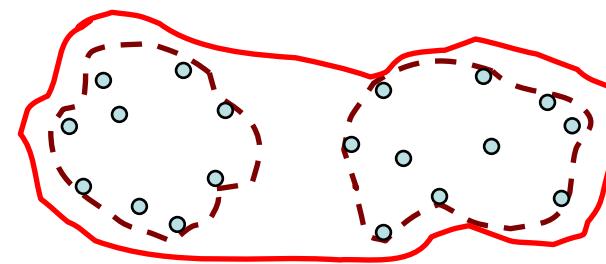
"be" has least similarity with the other 21 words !

Divisive Clustering

- A top-down approach
- Start with all objects in a single cluster
- At each iteration, select the least **coherent** cluster and **split** it
- Continue the iterations until a predefined criterion (e.g., the cluster number) is achieved
- The history of clustering forms a binary tree or hierarchy

Divisive Clustering (cont.)

- To select the least **coherent** cluster, the measures used in bottom-up clustering (e.g. HAC) can be used again here
 - Single link measure
 - Complete-link measure
 - Group-average measure
- How to **split** a cluster
 - **Also is a clustering task** (finding two sub-clusters)
 - Any clustering algorithm can be used for the splitting operation, e.g.,
 - Bottom-up (agglomerative) algorithms
 - Non-hierarchical clustering algorithms (e.g., *K*-means)



Divisive Clustering (cont.)

- Algorithm

```
1 Given: a set  $\mathcal{X} = \{x_1, \dots, x_n\}$  of objects
2           a function  $\text{coh}: \mathcal{P}(\mathcal{X}) \rightarrow \mathbb{R}$ 
3           a function  $\text{split}: \mathcal{P}(\mathcal{X}) \rightarrow \mathcal{P}(\mathcal{X}) \times \mathcal{P}(\mathcal{X})$ 
4  $C := \{\mathcal{X}\}$  ( $= \{c_1\}$ )
5  $j := 1$ 
6 while  $\exists c_i \in C$  s.t.  $|c_i| > 1$ 
7    $c_u := \arg \min_{c_v \in C} \text{coh}(c_v)$  split the least coherent cluster
8    $(c_{j+1}, c_{j+2}) := \text{split}(c_u)$ 
9    $C := C \setminus \{c_u\} \cup \{c_{j+1}, c_{j+2}\}$  Generate two new clusters and  
remove the original one
10   $j := j + 2$ 
```

Figure 14.3 Top-down hierarchical clustering.

Non-Hierarchical Clustering

Non-hierarchical Clustering

- Start out with a partition based on **randomly selected seeds** (one seed per cluster) and then refine the initial partition
 - In a multi-pass manner (recursion/iterations)
 - **Problems** associated with non-hierarchical clustering
 - When to stop *group average similarity, likelihood, mutual information*
 - What is the right number of clusters
 - **Algorithms** introduced here
 - The *K*-means algorithm
 - The EM algorithm
- k-1 → k → k+1*
- Hierarchical clustering
also has to face this problem

The K -means Algorithm

- Also called *Linde-Buzo-Gray* (LBG) in signal processing
 - A **hard clustering** algorithm
 - Define clusters by the **center of mass** of their members
- The K-means algorithm also can be regarded as
 - A kind of vector quantization
 - Map from a continuous space (high resolution) to a discrete space (low resolution)
 - E.g. color quantization
 - 24 bits/pixel (16 million colors) → 8 bits/pixel (256 colors)
 - A compression rate of 3

$$X = \left\{ \mathbf{x}^t \right\}_{t=1}^n \xrightarrow{\text{index } j} F = \left\{ \mathbf{m}_j \right\}_{j=1}^k \quad \text{Dim}(\mathbf{x}^t) = 24 \rightarrow k = 2^8$$

\mathbf{m}_j : cluster centriod or reference vector, code word, code vector

The K-means Algorithm (cont.)

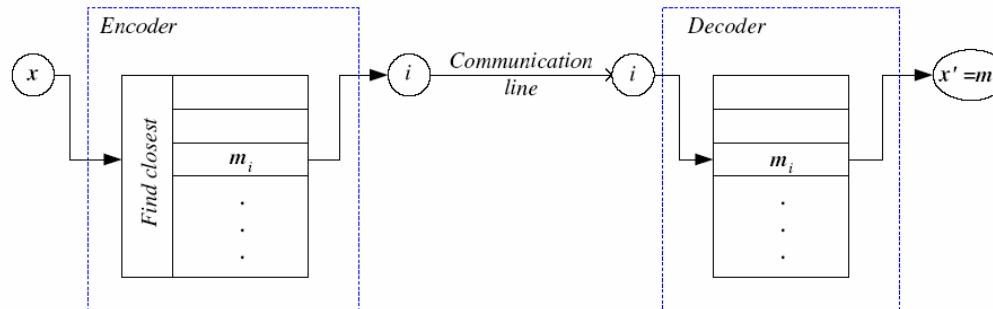


Figure 7.1: Given \mathbf{x} , the encoder sends the index of the closest code word and the decoder generates the code word with the received index as \mathbf{x}' . Error is $\|\mathbf{x}' - \mathbf{x}\|^2$.

Total Reconstruction error

$$E\left(\{\mathbf{m}_i\}_{i=1}^k | \mathbf{X}\right) = \sum_{t=1}^N \sum_{i=1}^k b_i^t \|\mathbf{x}^t - \mathbf{m}_i\|^2, \text{ where } b_i^t = \begin{cases} 1 & \text{if } \|\mathbf{x}^t - \mathbf{m}_i\| = \min_j \|\mathbf{x}^t - \mathbf{m}_j\| \\ 0 & \text{otherwise} \end{cases}$$

label

- b_i^t and \mathbf{m}_i are unknown
- b_i^t depends on \mathbf{m}_i and this optimization problem can not be solved analytically

The K -means Algorithm (cont.)

- **Initialization**

- A set of initial cluster centers is needed $\{\mathbf{m}_i\}_{i=1}^k$

- **Recursion**

- Assign each object \mathbf{x}^t to the cluster whose center is closest

$$b_i^t = \begin{cases} 1 & \text{if } \|\mathbf{x}^t - \mathbf{m}_i\| = \min_j \|\mathbf{x}^t - \mathbf{m}_j\| \\ 0 & \text{otherwise} \end{cases}$$

- Then, re-compute the center of each cluster as the **centroid** or mean (average) of its members
 - Using the **medoid** as the cluster center ?
(a medoid is one of the objects in the cluster)

$$\mathbf{m}_i = \frac{\sum_{t=1}^N b_i^t \cdot \mathbf{x}^t}{\sum_{t=1}^N b_i^t}$$

These two steps are repeated until \mathbf{m}_i stabilizes

The K -means Algorithm (cont.)

- Algorithm

Initialize $\mathbf{m}_i, i = 1, \dots, k$, for example, to k random \mathbf{x}^t

Repeat

For all $\mathbf{x}^t \in \mathcal{X}$

$$b_i^t \leftarrow \begin{cases} 1 & \text{if } \|\mathbf{x}^t - \mathbf{m}_i\| = \min_j \|\mathbf{x}^t - \mathbf{m}_j\| \\ 0 & \text{otherwise} \end{cases}$$

For all $\mathbf{m}_i, i = 1, \dots, k$

$$\mathbf{m}_i \leftarrow \sum_t b_i^t \mathbf{x}^t / \sum_t b_i^t$$

Until \mathbf{m}_i converge

The K -means Algorithm (cont.)

- Example 1

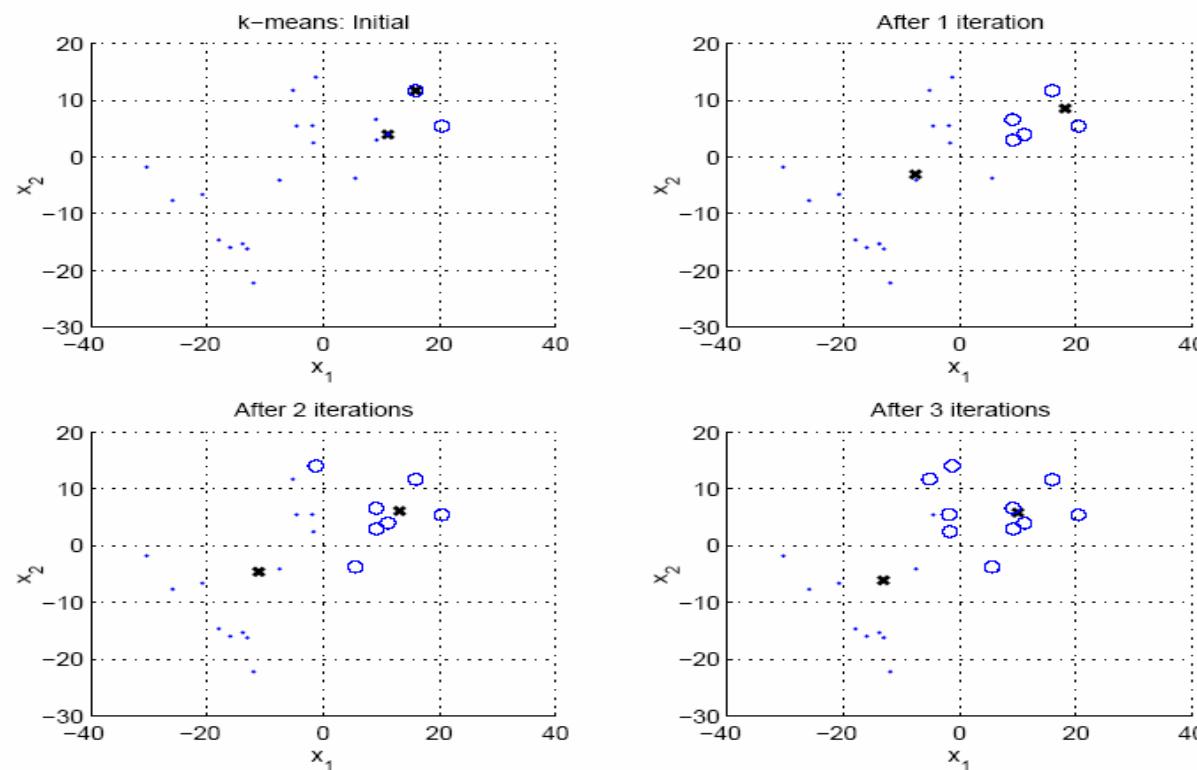


Figure 7.2: Evolution of k -means. Crosses indicate center positions. Data points are marked depending on the closest center.

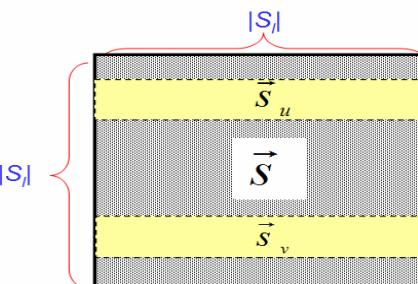
The K-means Algorithm (cont.)

- Example 2

Cluster	Members	
1	<i>ballot</i> (0.28), <i>polls</i> (0.28), <i>Gov</i> (0.30), <i>seats</i> (0.32)	government
2	<i>profit</i> (0.21), <i>finance</i> (0.21), <i>payments</i> (0.22)	finance
3	<i>NFL</i> (0.36), <i>Reds</i> (0.28), <i>Sox</i> (0.31), <i>inning</i> (0.33), <i>quarterback</i> (0.30), <i>scored</i> (0.30), <i>score</i> (0.33)	sports
4	<i>researchers</i> (0.23), <i>science</i> (0.23)	research
5	<i>Scott</i> (0.28), <i>Mary</i> (0.27), <i>Barbara</i> (0.27), <i>Edward</i> (0.29)	name

Table 14.4 An example of K-means clustering. Twenty words represented as vectors of co-occurrence counts were clustered into 5 clusters using K-means. The distance from the cluster centroid is given after each word.

$$s_{u,v} = \frac{\vec{s}_u \cdot \vec{s}_v}{|\vec{s}_u| \times |\vec{s}_v|}$$



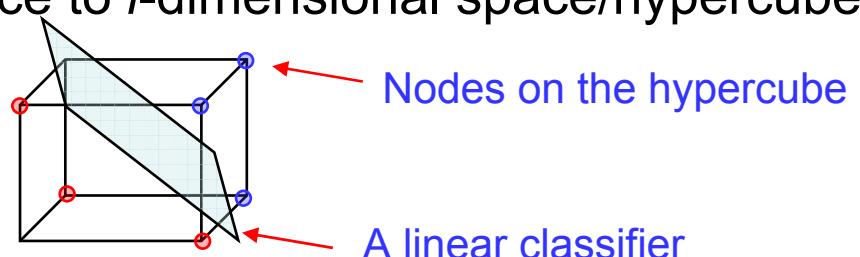
The K-means Algorithm (cont.)

- Choice of initial cluster centers (seeds) is important
 - Pick at random
 - Calculate the mean of all data and generate k initial centers \mathbf{m}_i by adding small random vector to the mean $\mathbf{m}_i \pm \delta$
 - Project data onto the principal component (first eigenvector), divide its range into k equal intervals, and take the mean of data in each group as the initial center \mathbf{m}_i
 - Or use another method such as hierarchical clustering algorithm on a subset of the objects
 - E.g., **buckshot algorithm** uses the group-average agglomerative clustering to randomly sample of the data that has size square root of the complete set
- Poor seeds will result in **sub-optimal** clustering

The K -means Algorithm (cont.)

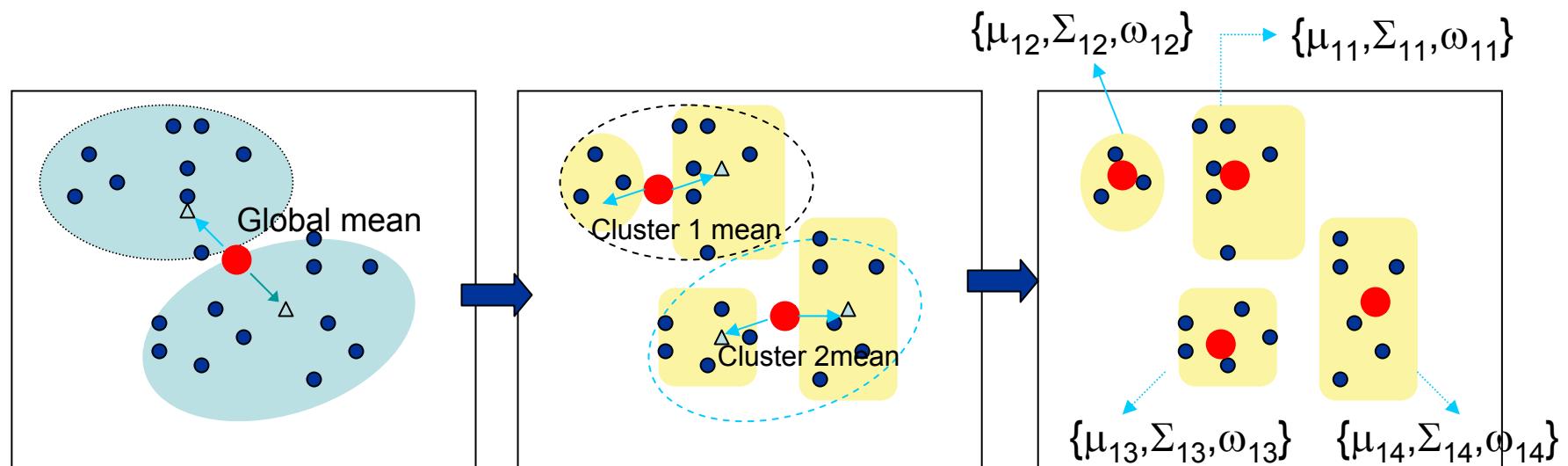
- How to break ties when in case there are several centers with the same distance from an object
 - Randomly assign the object to one of the candidate clusters
 - Or, perturb objects slightly
- Applications of the K -means Algorithm
 - Clustering
 - Vector quantization
 - A preprocessing stage before classification or regression
 - Map from the original space to l -dimensional space/hypercube

$$l = \log_2 k \quad (k \text{ clusters})$$



The K -means Algorithm (cont.)

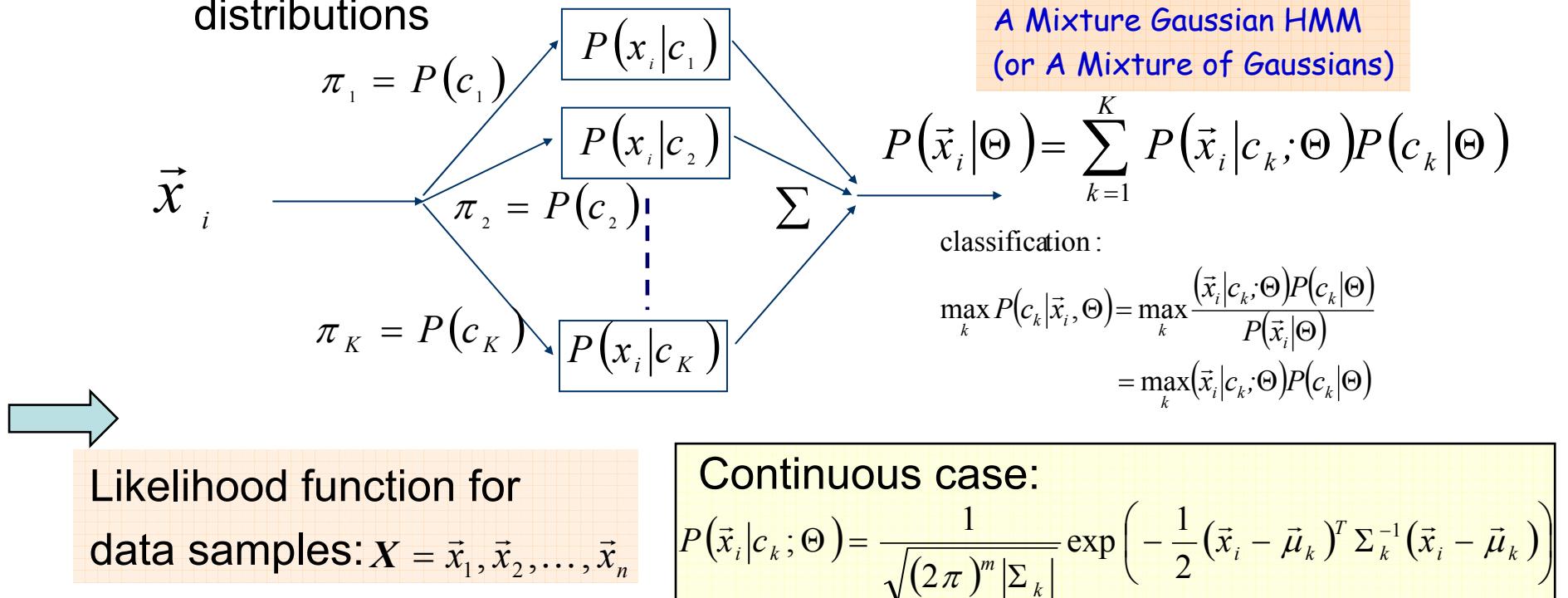
- E.g., the LBG algorithm
 - By Linde, Buzo, and Gray



$M \rightarrow 2M$ at each iteration

The EM Algorithm

- A **soft version** of the K -mean algorithm
 - Each object could be the member of multiple clusters
 - Clustering as estimating a mixture of (continuous) probability distributions



$$\begin{aligned} P(X | \Theta) &= \prod_{i=1}^n P(\vec{x}_i | \Theta) \\ &= \prod_{i=1}^n \sum_{k_i=1}^K P(\vec{x}_i | c_{k_i}; \Theta) P(c_{k_i} | \Theta) \end{aligned}$$

$$X = \{\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n\}$$

\vec{x}_i 's are independent identically distributed (i.i.d.)

The EM Algorithm (cont.)

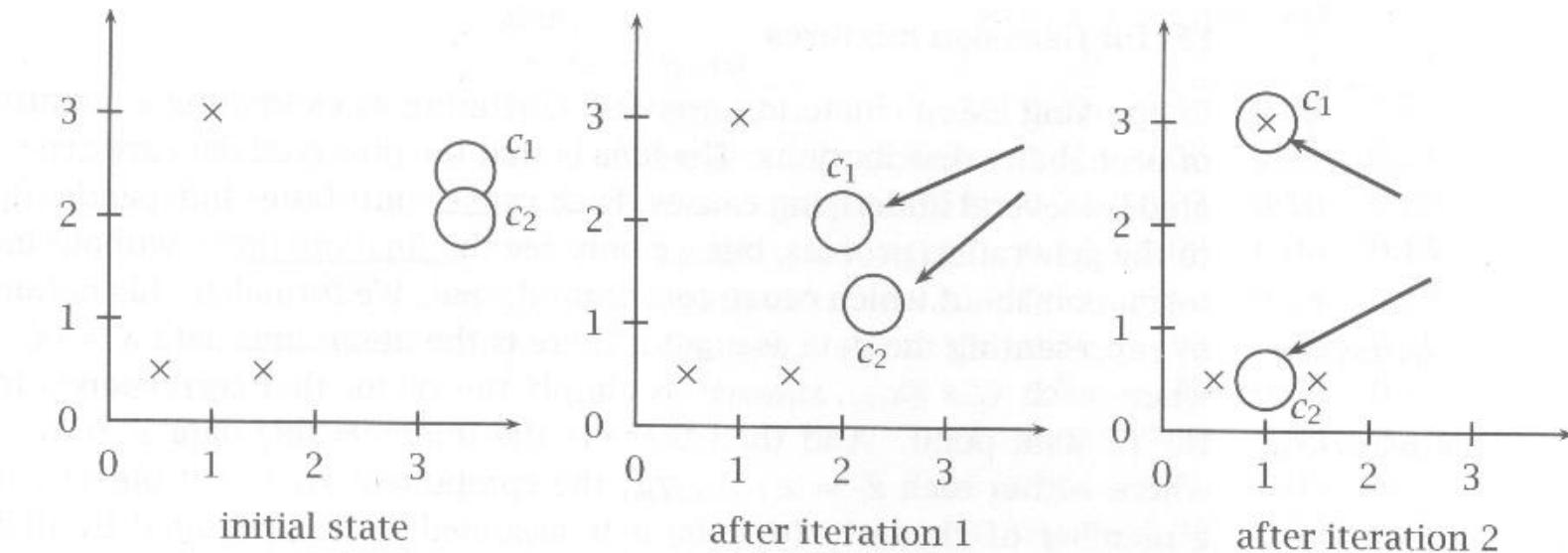
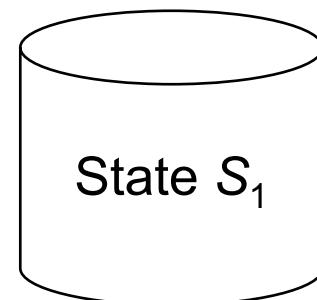


Figure 14.10 An example of using the EM algorithm for soft clustering.

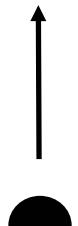
Maximum Likelihood Estimation

- Hard Assignment



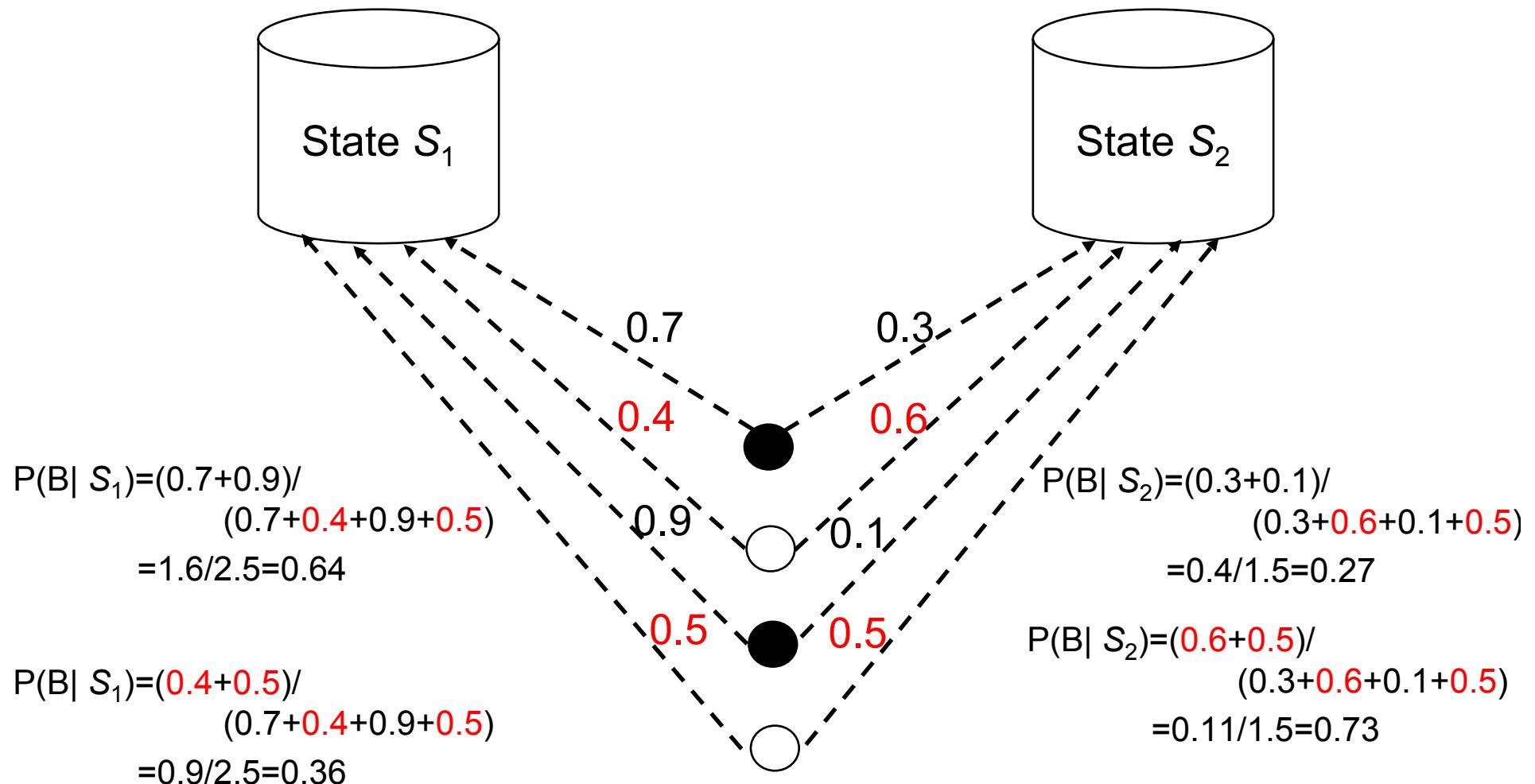
$$P(B| S_1) = 2/4 = 0.5$$

$$P(W| S_1) = 2/4 = 0.5$$



Maximum Likelihood Estimation

- Soft Assignment



The EM Algorithm (cont.)

- E-step (Expectation)
 - Derive the complete data likelihood function

likelihood
function

$$\begin{aligned}
 P(X | \hat{\Theta}) &= \prod_{i=1}^n P(\vec{x}_i | \hat{\Theta}) = \prod_{i=1}^n \sum_{k_i=1}^K P(\vec{x}_i | c_{k_i}; \hat{\Theta}) P(c_{k_i} | \hat{\Theta}) \\
 &= (P(\vec{x}_1 | c_1; \hat{\Theta}) P(c_1 | \hat{\Theta}) + \dots + P(\vec{x}_1 | c_K; \hat{\Theta}) P(c_K | \hat{\Theta})) \times \dots \\
 &\quad \times (P(\vec{x}_n | c_1; \hat{\Theta}) P(c_1 | \hat{\Theta}) + \dots + P(\vec{x}_n | c_K; \hat{\Theta}) P(c_K | \hat{\Theta})) \\
 &= \sum_{k_1=1}^K \sum_{k_2=1}^K \dots \sum_{k_n=1}^K \prod_{i=1}^n [P(\vec{x}_i | c_{k_i}; \hat{\Theta}) P(c_{k_i} | \hat{\Theta})] \\
 &= \sum_{k_1=1}^K \sum_{k_2=1}^K \dots \sum_{k_n=1}^K \prod_{i=1}^n [P(\vec{x}_i, c_{k_i} | \hat{\Theta})] \\
 &= \sum_{k_1=1}^K \sum_{k_2=1}^K \dots \sum_{k_n=1}^K [P(\vec{x}_1, c_{k_1}, \vec{x}_2, c_{k_2}, \dots, \vec{x}_n, c_{k_n} | \hat{\Theta})] \quad X = \vec{x}_1 \vec{x}_2 \dots \vec{x}_{n-1} \vec{x}_n \\
 &= \sum_{k_1=1}^K \sum_{k_2=1}^K \dots \sum_{k_n=1}^K \boxed{[P(\vec{x}_1, c_{k_1}, \vec{x}_2, c_{k_2}, \dots, \vec{x}_n, c_{k_n} | \hat{\Theta})]} \\
 &= \sum_C \boxed{[P(X, C | \hat{\Theta})]} \quad \text{the complete data likelihood function}
 \end{aligned}$$

How many kinds
of C ? (K^n kinds)

Note :

$$\begin{aligned}
 &\prod_{t=1}^T \left(\sum_{k_t=1}^M a_{tk_t} \right) \\
 &= (a_{11} + a_{12} + \dots + a_{1M})(a_{21} + a_{22} + \dots + a_{2M}) \dots (a_{T1} + a_{T2} + \dots + a_{TM}) \\
 &= \sum_{k_1=1}^M \sum_{k_2=1}^M \dots \sum_{k_T=1}^M \prod_{t=1}^T a_{tk_t}
 \end{aligned}$$

The EM Algorithm (cont.)

- E-step (Expectation)
 - Define the auxiliary function $\Phi(\Theta, \hat{\Theta})$ as the expectation of the log complete likelihood function L^{CM} with respect to the hidden/latent variable C conditioned on known data (X, Θ)

$$\begin{aligned}\Phi(\Theta, \hat{\Theta}) &= E[\log L^{CM}]_{C|X,\Theta} = E[\log P(X, C|\hat{\Theta})]_{C|X,\Theta} \\ &= \sum_c P(C|X, \Theta) \log P(X, C|\hat{\Theta}) \\ &= \sum_c \frac{P(X, C|\Theta)}{P(X|\Theta)} \log P(X, C|\hat{\Theta})\end{aligned}$$

- Maximize the log likelihood function $\log P(X|\hat{\Theta})$ by maximizing the expectation of the log complete likelihood function $\Phi(\Theta, \hat{\Theta})$
 - We have shown this property when deriving the HMM-based retrieval model $\Phi(\Theta, \hat{\Theta}) \nearrow \rightarrow \log P(X|\hat{\Theta}) \nearrow$

The EM Algorithm (cont.)

- E-step (Expectation)

– The auxiliary function $\Phi(\Theta, \hat{\Theta})$

$$\Phi(\Theta, \hat{\Theta}) = \sum_c \frac{P(X, c | \Theta)}{P(X | \Theta)} \log P(X, c | \hat{\Theta})$$

$$= \sum_{C=c_{k_1}c_{k_2}\dots c_{k_n}} \left[\prod_{j=1}^n \frac{P(\vec{x}_j, c_{k_j} | \Theta)}{P(\vec{x}_j | \Theta)} \right] \left[\log \prod_{i=1}^n P(\vec{x}_i, c_{k_i} | \hat{\Theta}) \right]$$

$$= \sum_{C=c_{k_1}c_{k_2}\dots c_{k_n}} \left[\prod_{j=1}^n P(c_{k_j} | \vec{x}_j, \Theta) \right] \left[\sum_{i=1}^n \log P(\vec{x}_i, c_{k_i} | \hat{\Theta}) \right]$$

$$\delta_{k,k_i} = \begin{cases} 1 & \text{if } k_i = k \\ 0 & \text{otherwise} \end{cases}$$

$$= \sum_{C=c_{k_1}c_{k_2}\dots c_{k_n}} \sum_{k=1}^m \left\{ \delta_{k,k_i} \left[\sum_{i=1}^n \log P(\vec{x}_i, c_k | \hat{\Theta}) \right] \left[\prod_{j=1}^n P(c_{k_j} | \vec{x}_j, \Theta) \right] \right\}$$

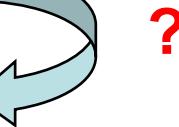
$$= \sum_{k=1}^m \sum_{i=1}^n \left\{ \left[\log P(\vec{x}_i, c_k | \hat{\Theta}) \right] \sum_{C=c_{k_1}c_{k_2}\dots c_{k_n}} \delta_{k,k_i} \left[\prod_{j=1}^n P(c_{k_j} | \vec{x}_j, \Theta) \right] \right\}$$

$$= \sum_{k=1}^m \sum_{i=1}^n \left\{ \log P(\vec{x}_i, c_k | \hat{\Theta}) \left[P(c_k | \vec{x}_i, \Theta) \right] \right\}$$

$$= \sum_{k=1}^m \sum_{i=1}^n \left\{ P(c_{k_j} | \vec{x}_j, \Theta) \log P(\vec{x}_i, c_k | \hat{\Theta}) \right\}$$

$$= \sum_{k=1}^m \sum_{i=1}^n \left\{ P(c_{k_j} | \vec{x}_j, \Theta) \log \left[P(\vec{x}_i | c_k, \hat{\Theta}) P(c_k | \hat{\Theta}) \right] \right\}$$

$$= \sum_{k=1}^m \sum_{i=1}^n \left\{ P(c_{k_j} | \vec{x}_j, \Theta) \log P(c_k | \hat{\Theta}) \right\} + \sum_{k=1}^m \sum_{i=1}^n \left\{ P(c_{k_j} | \vec{x}_j, \Theta) \log P(\vec{x}_i | c_k, \hat{\Theta}) \right\}$$



See Next Slide

The EM Algorithm (cont.)

- Note that

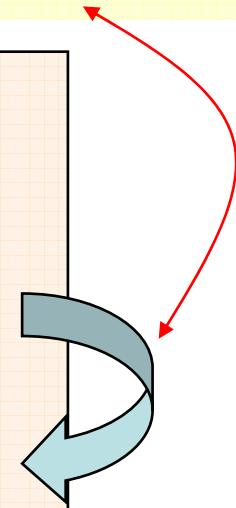
Note :

$$\prod_{t=1}^T \left(\sum_{k_t=1}^M a_{tk_t} \right)$$

$$= (a_{11} + a_{12} + \dots + a_{1M})(a_{21} + a_{22} + \dots + a_{2M}) \dots (a_{T1} + a_{T2} + \dots + a_{TM})$$

$$= \sum_{k_1=1}^M \sum_{k_2=1}^M \dots \sum_{k_T=1}^M \prod_{t=1}^T a_{tk_t}$$

$$\begin{aligned}
& \sum_{c_{k_1} c_{k_2} \dots c_{k_n}} \delta_{k, k_i} \left[\prod_{j=1}^n P(c_{k_j} | \vec{x}_j, \Theta) \right] \\
&= \sum_{c_{k_1}=1}^m \sum_{c_{k_2}=1}^m \dots \sum_{c_{k_n}=1}^m \prod_{j=1}^n [\delta_{k, k_i} P(c_{k_j} | \vec{x}_j, \Theta)] \\
&= \sum_{c_{k_1}=1}^m \sum_{c_{k_2}=1}^m \dots \sum_{c_{k_n}=1}^m \prod_{j=1}^n [\delta_{k, k_i} P(c_{k_j} | \vec{x}_j, \Theta)] \\
&= \left[\prod_{j=1, j \neq i}^n \left[\sum_{k_j=1}^m P(c_{k_j} | \vec{x}_j, \Theta) \right] \right] \left[\sum_{c_{k_i}=1}^m \delta_{k, k_i} P(c_{k_i} | \vec{x}_i, \Theta) \right] \\
&= \left[\prod_{j=1, j \neq i}^n 1 \right] P(c_k | \vec{x}_i, \Theta) \quad \vec{x}_i \text{ can only be aligned to } c_k \\
&= P(c_k | \vec{x}_i, \Theta)
\end{aligned}$$



The EM Algorithm (cont.)

- E-step (Expectation)
 - The auxiliary function can also be divided into two:

$$\Phi(\Theta, \hat{\Theta}) = \Phi_a(\Theta, \hat{\Theta}) + \Phi_b(\Theta, \hat{\Theta})$$

where

$$\begin{aligned} \Phi_a(\Theta, \hat{\Theta}) &= \sum_{i=1}^n \sum_{k=1}^K P(c_k | \vec{x}_i, \Theta) \log P(c_k | \hat{\Theta}) \\ &= \sum_{i=1}^n \sum_{k=1}^K \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{P(\vec{x}_i | \Theta)} \log P(c_k | \hat{\Theta}) \\ &= \sum_{i=1}^n \sum_{k=1}^K \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)} \log P(c_k | \hat{\Theta}) \end{aligned}$$

auxiliary function for
mixture weights

$$\Phi_b(\Theta, \hat{\Theta}) = \sum_{i=1}^n \sum_{k=1}^K P(c_k | \vec{x}_i, \Theta) \log P(\vec{x}_i | c_k, \hat{\Theta})$$

auxiliary function for
cluster distributions

$$\begin{aligned} &= \sum_{i=1}^n \sum_{k=1}^K \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)} \log P(\vec{x}_i | c_k, \hat{\Theta}) \end{aligned}$$

The EM Algorithm (cont.)

- M-step (Maximization)
 - Remember that
 - Maximize a function F with a constraint by applying Lagrange multiplier

By applying Lagrange Multiplier ℓ

Suppose that $F = \sum_{j=1}^N w_j \log y_j \Rightarrow \hat{F} = \sum_{j=1}^N w_j \log y_j + \ell \left(\sum_{j=1}^N y_j - 1 \right)$

$$\frac{\partial \hat{F}}{\partial y_j} = \frac{w_j}{y_j} + \ell = 0 \Rightarrow \ell = -\frac{w_j}{y_j} \quad \forall j$$

$$\ell \sum_{j=1}^N y_j = -\sum_{j=1}^N w_j \Rightarrow \ell = -\sum_{j=1}^N w_j$$

$$\therefore y_j = \frac{w_j}{\sum_{j=1}^N w_j}$$

Constraint

Note :

$$\frac{\partial \log y_j}{\partial y_j} = \frac{1}{y_j}$$

The EM Algorithm (cont.)

- M-step (Maximization)
 - Maximize $\Phi_a(\Theta, \hat{\Theta})$

auxiliary function for
mixture weights (or priors for Gaussians)

$$\begin{aligned}\overline{\Phi}_a(\Theta, \hat{\Theta}) &= \Phi_a(\Theta, \hat{\Theta}) + l \left(\sum_{k=1}^K P(c_k | \hat{\Theta}) - 1 \right) \\ &= \sum_{k=1}^K \sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)} \log P(c_k | \hat{\Theta}) + l \left(\sum_{k=1}^K P(c_k | \hat{\Theta}) - 1 \right)\end{aligned}$$

w_k y_k

r_k^i : the expected number of times that \vec{x}_i falls in class c_k

$$\Rightarrow \hat{\pi}_k = P(c_k | \hat{\Theta}) = \frac{w_k}{\sum_{k=1}^K w_k} = \frac{\sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)}}{\sum_{k=1}^K \sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)}} = \frac{\sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)}}{n}$$

↑

The EM Algorithm (cont.)

- M-step (Maximization)
 - Maximize $\Phi_b(\Theta, \hat{\Theta})$

auxiliary function for
(multivariate) Gaussian Means and Variances

$$P(\vec{x}_i | c_k; \Theta) = \frac{1}{\sqrt{(2\pi)^m |\Sigma_k|}} \exp\left(-\frac{1}{2} (\vec{x}_i - \vec{\mu}_k)^T \Sigma_k^{-1} (\vec{x}_i - \vec{\mu}_k)\right)$$

$$\Phi_b(\Theta, \hat{\Theta}) = \sum_{i=1}^n \sum_{k=1}^K \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)} \log P(\vec{x}_i | c_k, \hat{\Theta})$$

Let $w_{k,i} = \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)}$ and $\log P(\vec{x}_i | c_k; \Theta) =$

$$-\frac{m}{2} \cdot \log(2\pi) - \frac{1}{2} \log |\Sigma_k| - \frac{1}{2} (\vec{x}_i - \vec{\mu}_k)^T \Sigma_k^{-1} (\vec{x}_i - \vec{\mu}_k)$$

$$\Rightarrow \Phi_b(\Theta, \hat{\Theta}) = - \sum_{i=1}^n \sum_{k=1}^K w_{k,i} \left[\frac{1}{2} \log |\Sigma_k| + \frac{1}{2} (\vec{x}_i - \hat{\mu}_k)^T \hat{\Sigma}_k^{-1} (\vec{x}_i - \hat{\mu}_k) \right] + D$$

constant

The EM Algorithm (cont.)

- M-step (Maximization)
 - Maximize $\Phi_b(\Theta, \hat{\Theta})$ with respect to $\vec{\mu}_k$

$$\frac{d(x^T C x)}{dx} = (C + C^T)x$$

and Σ_k^{-1} is symmetric here

$$\Phi_b(\Theta, \hat{\Theta}) = - \sum_{i=1}^n \sum_{k=1}^K w_{k,i} \left[\frac{1}{2} \log |\hat{\Sigma}_k| + \frac{1}{2} (\vec{x}_i - \hat{\mu}_k)^T \hat{\Sigma}_k^{-1} (\vec{x}_i - \hat{\mu}_k) \right] + D$$

$$\frac{\partial \Phi_b(\Theta, \hat{\Theta})}{\partial \hat{\mu}_k} = - \sum_{i=1}^n w_{k,i} \cdot \frac{1}{2} \cdot (2) \cdot \hat{\Sigma}_k^{-1} (\vec{x}_i - \hat{\mu}_k) - 1 = 0$$

$$\Rightarrow \hat{\mu}_k = \frac{\sum_{i=1}^n w_{k,i} \cdot \vec{x}_i}{\sum_{i=1}^n w_{k,i}} = \frac{\sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)} \cdot \vec{x}_i}{\sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)}}$$

r_k^i : the expected number of times that \vec{x}_i falls in class c_k

The EM Algorithm (cont.)

- M-step (Maximization)

– Maximize $\Phi_b(\Theta, \hat{\Theta})$ with respect to Σ_k

$$\Phi_b(\Theta, \hat{\Theta}) = - \sum_{i=1}^n \sum_{k=1}^K w_{k,i} \left[\frac{1}{2} \log |\hat{\Sigma}_k| + \frac{1}{2} (\vec{x}_i - \hat{\mu}_k)^T \hat{\Sigma}_k^{-1} (\vec{x}_i - \hat{\mu}_k) \right] + D$$

$$\frac{\partial \Phi_b(\Theta, \hat{\Theta})}{\partial \hat{\Sigma}_k} = - \sum_{i=1}^n \frac{1}{2} \cdot w_{k,i} \left[|\hat{\Sigma}_k|^{-1} \cdot \hat{\Sigma}_k^{-1} - \hat{\Sigma}_k^{-1} (\vec{x}_i - \hat{\mu}_k) (\vec{x}_i - \hat{\mu}_k)^T \hat{\Sigma}_k^{-1} \right] = 0$$

$$\Rightarrow \sum_{i=1}^n w_{k,i} \cdot \hat{\Sigma}_k^{-1} = \sum_{i=1}^n w_{k,i} \cdot \hat{\Sigma}_k^{-1} (\vec{x}_i - \hat{\mu}_k) (\vec{x}_i - \hat{\mu}_k)^T \hat{\Sigma}_k^{-1}$$

$$\frac{d[\det(X)]}{dX} = \det(X) \cdot X^{-T}$$

$$\Rightarrow \sum_{i=1}^n w_{k,i} \cdot \hat{\Sigma}_k^{-1} \hat{\Sigma}_k^{-1} \hat{\Sigma}_k = \sum_{i=1}^n w_{k,i} \cdot \hat{\Sigma}_k^{-1} (\vec{x}_i - \hat{\mu}_k) (\vec{x}_i - \hat{\mu}_k)^T \hat{\Sigma}_k^{-1} \hat{\Sigma}_k$$

and Σ_k is symmetric here

$$\frac{d(a^T X^{-1} b)}{dX} = -X^{-1} a b^T X^{-1}$$

$$\Rightarrow \sum_{i=1}^n w_{k,i} \cdot \hat{\Sigma}_k = \sum_{i=1}^n w_{k,i} \cdot (\vec{x}_i - \hat{\mu}_k) (\vec{x}_i - \hat{\mu}_k)^T$$

$$\sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)} \cdot (\vec{x}_i - \hat{\mu}_k) (\vec{x}_i - \hat{\mu}_k)^T$$

$$\Rightarrow \hat{\Sigma}_k = \frac{\sum_{i=1}^n w_{k,i} \cdot (\vec{x}_i - \hat{\mu}_k) (\vec{x}_i - \hat{\mu}_k)^T}{\sum_{i=1}^n w_{k,i}} = \frac{\sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)} \cdot (\vec{x}_i - \hat{\mu}_k) (\vec{x}_i - \hat{\mu}_k)^T}{\sum_{i=1}^n \frac{P(\vec{x}_i | c_k, \Theta) P(c_k | \Theta)}{\sum_{l=1}^K P(\vec{x}_i | c_l, \Theta) P(c_l | \Theta)}}$$

The EM Algorithm (cont.)

- The initial cluster distributions can be estimated using the *K*-means algorithm
- The procedure terminates when the likelihood function $P(X | \Theta)$ is converged or maximum number of iterations is reached